CNC Router Quick start guide



PART 1 Generating the code

This guide assumes that you have just finished modelling a part in FreeCAD's Part Design workbench, and are reading to use the CNC. Next steps:



FreeCAD will then take you directly to the Job editor.

The default tab is the Setup tab. We will make two changes:

1) Change the Ext. Z to 0 mm

			Job E	dit				
General	Outp	out	Setup	Тоо	ls	Workplan	Op De	faults
Layout								<u> </u>
St	ock Extend	Model	's Bound	d Box	(Refre	esh	
	Ext. X	1.00 m	nm	0	1.00) mm 🛛	⊘	L
	Ext. Y	1.00 m	nm	0	1.00) mm (⊘	•
	Ext. Z	0.00		0	0.00) (
	ignmer Mov Cent	nt re to Or ter in S	rigin tock			Set Origin (Y in Stock		

The default tab is the Setup tab. We will make two changes:

2) Select the corner of the stock material and select "Set Origin"

Job Edit	
General Output Setup Tools Workplan Op Defaults	
Layout	
Stock Extend Model's Bound Box Ext. X 1.00 mm 1.00	

Always ensure that the coordinate axes are pointing along the edges of the stock material!









Next, go to the Output tab and select linuxcnc in the Processor dropdown:

		Job Ec	lit		
Gene	Output	Setup	Tools	Workplan	Op Defaul
Outp	ut File				
Proc	essor	linuxcnc			\bigcirc
Argu	ments				

Then click OK to exit the editor.

Now we have to specify what milling bit(s) we plan to use.



Next we have to specify what milling bit(s) we plan to use.



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ToolBit Dock

Path Generation

	1			
Nr	Tool		Change Attributes	
1	6mm Endmill004	е	Shape Attributes	n ovieting
2	5mm Drill	d		II EXISTING
3	6mm Ball End	b	Name 6mm Endmill004	
4	6 mm Bull Nose	b	Shape File Shape/endmill.fcstd	
5	60 Deg. V-Bit	V	Parameter	
6	45 Deg. Chamfer	cl	Cutting Edge Height 22.00 mm	
7	Slitting Saw	s	Diameter 6.34 mm	measure
8	Probe	р	Length 63.00 mm	
9	5mm-thread-cutter	tł	Shank Diameter 6.34 mm	
10	Large surfacing bit	е		
11	Large surfacing bit	е		
			Give your tool name	a useful
			Cancel OK	

ToolBit Dock

Path Generation

3. Double-click the tool in the Tool folder of your job



Note for the OMNI: Feeds and speeds will be set manually during hardware setup, but the software still requires nonzero entries initially.



Сог	ntroller	
	Controller Na TC: 6mm End	ame / Tool Number dmill004
(Horiz. Feed	100.00 mm/min 🞯 🗘
	Vert. Feed	100.00 mm/min 🐵 🗘
	Horiz Rapid	0.00 mm/min 🚇 🗘
	Vert Rapid	0.00 mm/min 極 🗘
	Spindle 500.00	Forward

Path Generation

PATH GENERATION General steps



Path Generation

PATH GENERATION General steps



Depths

Oepths	
Start Depth	0.00 mm Origin is set at the top of the material (Z = 0)
Final Depth	-8.00 mm
Step Down	3.00 mm Should be reasonable: half the bit diameter or less usually
Finish Step Down	0.00 mm Contraction of toos dodding Optional thin final cut layer. Set to 0 to ignore

Operation

Operation	Important!
Tool Controlle	TC: 6mm Endmill004
Coolant Mode	None
Cut Mod	le Climb
Patte	rn ZigZagOffset Depends on application
Ang	le 45.00 °
Step Over Perce	nt 80 Depends on application
Pass Extension	on 0.00 mm 📀
Use Start Poi	nt Use Outline Min Travel

Path Generation

Recommended settings





Paca Coomotra



7	Base Geometry				-
	Depths				
5	Heights				
	Operation				
[
	Tool Controller		TC: 6mm Endmill004	ම	
	Coolant Mode		None	0	
l	Boundary Shape		Boundbox	0	
	Cut Mode	Climb		()	
	Pattern	ZigZag		0)
	Angle	45.00 °		S	
	Step Over Percent	80		•	
	Material Allowance	0.00 mm		S	
_	Use Start Point		Use Outline		
	🗸 Clear Edges		Min Travel		

base ocometry				<u> </u>
Extensions				
Depths				
Heights				
Operation				
Tool Controller		TC: 6mm Endmill004	$\overline{\mathbf{O}}$	
Coolant Mode		None	٢	
Cut Mode	Climb		\bigcirc	
Pattern	ZigZagC	Offset	٢	
Angle	45.00 °		0	
Step Over Percent	80		\$	9
Pass Extension	0.00 mm		0	
Use Start Point		Use Outline		

Sase Geometry	
Ø Depths	
Jeights	
Øperation	
Tool Controller	TC: 6mm Endmill004 📀
Coolant Mode	None
Choo	se for each cut
Cut Side	Outside 👶
Direction	CW 📀
Extra Offset	0.00 mm 🛛 🏈
 Use Start Point Use Compensation 	 Process Holes Process Circles Process Perimeter

MINIGAME: Spot the difference!





MINIGAME: Spot the difference!





The main body is hidden and model body is made visible

Path Dressups

Sometimes you may need to modify the paths that are generated by default:

1. Select an operation



2. Select a dressup



Path Dressups

Path Dressup	>	😺 Axis Map Dress-up
Supplemental Commands >		😼 Boundary Dress-up
Path Modification	>	🛛 😺 Dogbone Dress-up
		😼 DragKnife Dress-up
Utils	>	😺 LeadInOut Dressup
		😼 RampEntry Dress-up
		🛛 😼 Tag Dress-up
h		😺 Z Depth Correction Dress-up

Most common

Path Generation

Dogbone dress-up



Dogbones clear the corners of an interior cut

Tag dress-up



Tags stop cut material from moving around

Path Generation



(Cancel OK	
	Path Simulator	
Speed:		50 G/s
Accuracy	<i>y</i> :	0.1%
Job:	🛃 Job	٢
	MillFace Pocket_Shape Profile	



This tool shows how a simulation of how the job will go

Multi-bit jobs

Sometimes you may want to use different bits for different paths.

To do this, we can selectively hide certain operations and export multiple gcodes — one for each bit

This icon is used to hide/reactivate operations:



WARNING: Path dress-ups may be lost upon deactivation

Post processing

1. Select the whole job

2. Hit the post process button

3. Save the file with an explicit .gcode extension





Save As:

example.gcode

PART 2 Operating the machine



Operating the machine is a two step process.

OPERATION OVERVIEW

- 1. Preparing the bed
- Secure bit in chuck
- Place spoilboard under material
- Check material level
- Secure material along XY
- Secure material along Z

2. Running the file



Zero the machine



Select a file



Adjust speeds/feeds



Run a 'ghost pass'



STEP 1: PREPARING THE BED

BED PREP CHECKLIST

Secure bit in chuck

- Place spoilboard under material
- Check material level
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- Secure bit in chuck
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NOTE ON BRAD NAILS/FASTENERS:

Double check that they are away from the machine path
 Do not penetrate the base CNC bed

STEP 2: RUNNING A FILE

0. Turn the machine on





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1. Zero the machine



1. Zero the machine



Recommended: set Z origin above material to perform 'ghost pass' (see later)

2. Select a file

Select **RUN/PAUSE** to begin loading your file



2. Select a file



Press OK to select 'UDisk File'



Use arrow keys to highlight gcode. Click OK to select

3. Adjust speeds/feeds







Use numped to type new entry

3. Adjust speeds/feeds



Use numped to type new entry

3. Adjust speeds/feeds







Press **OK** again to start!

Running files will display the following information:



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Coordinates of milling bit



Spindle speed (on scale from 1-8)

Feed rate
 (translational speed from 0.1 to 1)

Adjust the speeds and feeds during operation with the Y+,Y-, Z+, Z- keys



Spindle speed (on scale from 1-8)

Feed rate
 (translational speed from 0.1 to 1)

Operation info will SAVE for the next run.

Operation info will SAVE for the next run.

This is one of the reasons the ghost pass is recommended:

Operators can tune the speeds and feeds before actually cutting any material

5. Run the file

1. When ready, press **STOP/ CANCEL** to cancel the ghost pass

2. Discard the **break** point



3. Re-zero the Z axis to the top of the material

4. Run the file (following steps from ghost pass)



Manual operation

You can also run the mill manually.

Pressing the ON/OFF button will stop/start the milling bit



This can be useful for manual planing or experimentation.